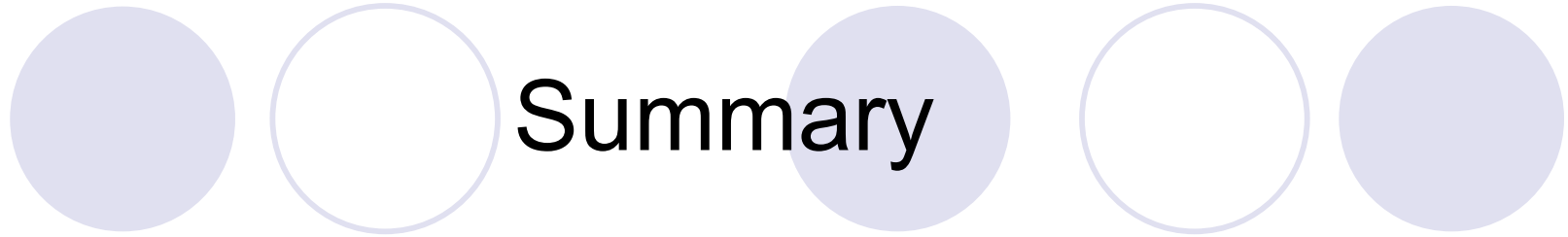




# Game Creation Society

Fall 2006  
09/08 Meeting



λ Welcome!

λ Pitch Process – Greg Peng

λ Hella Racing – Jay Meistrich

λ King of Euclidean Space – Greg Hallenbeck

λ Project Management – Chris DeLeon



- λ General Manager - Roy Concepcion
- λ Chief Operating Officer - Greg Peng
- λ Public Relations Lead - Robert Strickland
- λ Information & Access Admin - Andrew Fox
- λ Communications Admin - Jeff Baxendale



λ We create games

λ Team based projects with weekly milestones until completion

λ Style and tools up to you

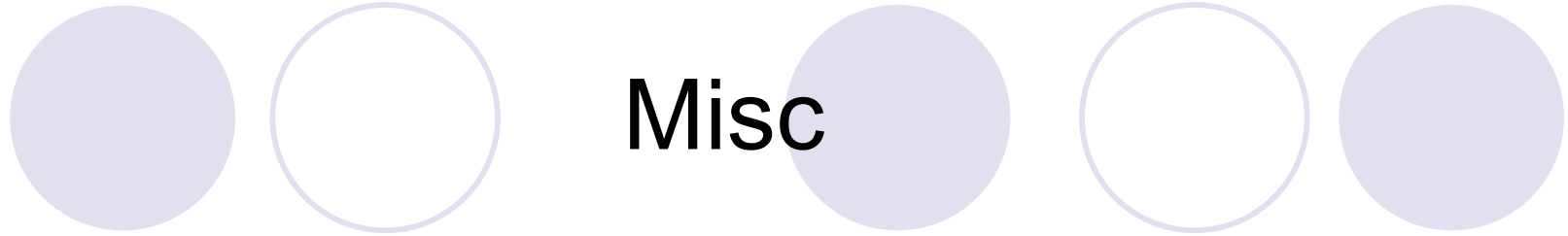
λ Must be completed within one semester



# What We Do

1. Have a game idea.
2. Pitch your game idea to your peers.
3. Get a team together.
4. Make your game.
5. Show it off.





- λ Meetings every Friday at 4:30 in this room
- λ <http://www.gamecreation.org>
- λ <http://forums.gamecreation.org> – sign up! Its easier to talk to people anonymously than just approach them ∩
- λ Don't forget to turn in your new member forms.
- λ BUY A T-SHIRT FOR ONLY \$7